

hole-by-hole information

- H1 (PAR 3): nothing special
- H2 (PAR 4): nothing special, please use spotter
- H3 (PAR 3): nothing special, please use spotter
- H4 (PAR 3): nothing special
- H5 (PAR 4): nothing special
- H6 (PAR 3): nothing special
- H7 (PAR 3): nothing special
- H8 (PAR 4): nothing special, use spotter on drive and approach
- H9 (PAR 4): OB on the right side of the fairway, no OB on left
- H10 (PAR 3): nothing special
- H11 (PAR 3): nothing special, use rule 802.05.A if under the tower
- H12 (PAR 4): banana shaped OB around the fairway, use spotter
- H13 (PAR 3): Bunker rule. ALL throws ending in OB result in a re-throw with no penalty
- H14 (PAR 3): nothing special

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- H15 (PAR 4): longer walk from basket 14. OB on the left side of the fairway. Partially common OB line with 17.
- H16 (PAR 3): OB on the left side of fairway, partially common with 17.
- H17 (PAR 4): OB around the left side of the fairway, partially common with 15 and 16. The mando by the tee is to prevent players from playing the hole on the other side of the trees.
- H18 (PAR 3): island hole. In case tee shot does NOT come to rest on the island, then proceed to drop-zone with 1 penalty. From DZ keep on throwing with no subsequent penalty points until disc comes to rest on island. Once on the island, regular OB rules come to effect.

